Lumber Merchant
a game requiring balance, tactics and luck

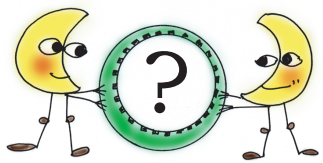
This is a balance game with dice rolling. The player will throw a dice and load a log with the same total of the dice's pips on the raft.
The player who accumulates the highest score at the end of match wins.

Number of Players : 2 or group

Component in the box

☆Two kind of 12 logs numbered 1 to 6 for standard raft edition
☆Three kind of 18 logs numbered 1 to 6 for wide raft edition

- ●A raft board
- ●A wood die
- ●12 chance stones
- ●12 count tiles
- ●12 or 18 score tiles
- ●A binding log holder



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Playing

Decide the first player and then the players will take their turns alternately.
The active player throws a die and selects one log with the same value as the die pips and loads it onto the raft.
There are no limitations regarding placement of the logs.
If there isn't a log with the same value as the die, then the player must put a chance stone on the raft.
The active player has the responsibility for the safety of the raft during their turn. After 5 seconds have passed from placement the responsibility moves to next player.

【 Logs scoring 】

Players obtain the score they safely loaded log's number value on the raft.

【 Chance stones scoring 】

Players obtain the placement score below and they can also disrupt the opponent's next placement of a log by the placement of the stone.

- ●First stone = 0 point
- ●Second stone = 3 points
- ●Third stone = 6 points
- ●Forth stone = 9 point
- ●Fifth stone = 12 points and increasing every 3 points.

Player who placed many stones can obtain high score at the end part of game and has possibility to win the game coming from back.
You will enjoy thrilling, challenging and exciting placement even at the end part.

【 Winner 】

When all logs are loaded safely on the raft, play is over.
If a player causes any logs or stones to fall from the raft, the play is over, and the game ends. The payer loses any points scored during the game, and any other players will obtain the score they could safely load.
The player who obtain the highest score wins the game.

By the way any kind of materials or objects are enjoyable for placement. You can choice them beside you like the photo.
Animal objects will give your family some good fun conversation.